SQL Schema

Table: Problems

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| Column Name | Type |

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| problem\_id | int |

| likes | int |

| dislikes | int |

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problem\_id is the primary key column for this table.

Each row of this table indicates the number of likes and dislikes for a LeetCode problem.

Write an SQL query to report the IDs of the **low-quality** problems. A LeetCode problem is **low-quality** if the like percentage of the problem (number of likes divided by the total number of votes) is **strictly less than** 60%.

Return the result table ordered by problem\_id in ascending order.

The query result format is in the following example.

**Example 1:**

**Input:**

Problems table:

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| problem\_id | likes | dislikes |

+------------+-------+----------+

| 6 | 1290 | 425 |

| 11 | 2677 | 8659 |

| 1 | 4446 | 2760 |

| 7 | 8569 | 6086 |

| 13 | 2050 | 4164 |

| 10 | 9002 | 7446 |

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**Output:**

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| problem\_id |

+------------+

| 7 |

| 10 |

| 11 |

| 13 |

+------------+

**Explanation:** The like percentages are as follows:

- Problem 1: (4446 / (4446 + 2760)) \* 100 = 61.69858%

- Problem 6: (1290 / (1290 + 425)) \* 100 = 75.21866%

- Problem 7: (8569 / (8569 + 6086)) \* 100 = 58.47151%

- Problem 10: (9002 / (9002 + 7446)) \* 100 = 54.73006%

- Problem 11: (2677 / (2677 + 8659)) \* 100 = 23.61503%

- Problem 13: (2050 / (2050 + 4164)) \* 100 = 32.99002%

Problems 7, 10, 11, and 13 are low-quality problems because their like percentages are less than 60%.